

System Identification & Parameter Estimation

Wb2301: SIPE lecture 7

Overview SI, Intro PE

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System Identification

- System identification involves the **estimation of relationships between signals**
- **Noise is the common enemy**: introduces uncertainty in terms of variance (random errors)
- Main learning goals:
 - How to estimate relationships
 - Correlation Functions, IRF, FRF
 - How to minimize uncertainty
 - Averaging, input design

Cross-correlation functions

- Measure for common structure in two signals:

- Cross-correlation

$$\Phi_{xy}(\tau) = E[x(t-\tau)y(t)]$$

- Cross-covariance

$$C_{xy}(\tau) = E\left[(x(t-\tau) - \mu_x)(y(t) - \mu_y)\right] = \Phi_{xy}(\tau) - \mu_x\mu_y$$

- Cross-correlation coefficient

$$r_{xy}(\tau) = E\left[\left(\frac{x(t-\tau) - \mu_x}{\sigma_x}\right)\left(\frac{y(t) - \mu_y}{\sigma_y}\right)\right] = \frac{C_{xy}(\tau)}{\sqrt{C_{xx}(0)C_{yy}(0)}}$$

Estimates of Correlation Functions

- Unbiased estimator:

$$\hat{\Phi}_{xy}(\tau) = \frac{1}{N - \tau} \sum_{i=\tau}^N x(i - \tau)y(i)$$

- Variance of the estimator increases with lag!
To avoid this, divide by N (biased estimator):

$$\hat{\Phi}_{xy}(\tau) = \frac{1}{N} \sum_{i=\tau}^N x(i - \tau)y(i)$$

- Or, use large N to minimize variance: $\frac{N}{N - \tau} \rightarrow 1$
- Similar estimators can be derived for the covariance and correlation coefficient functions.

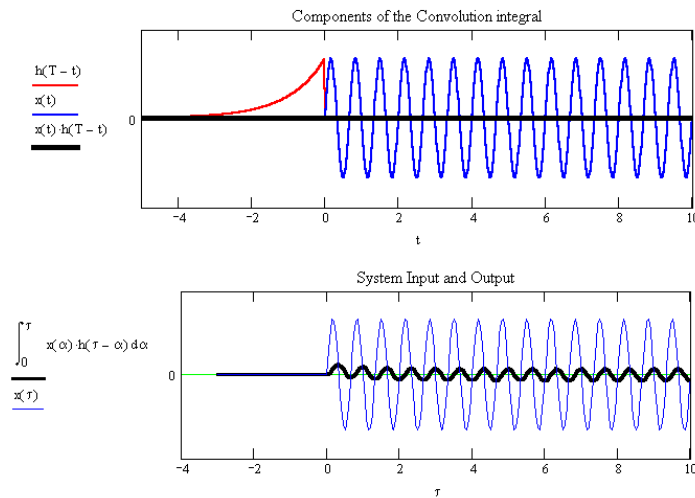
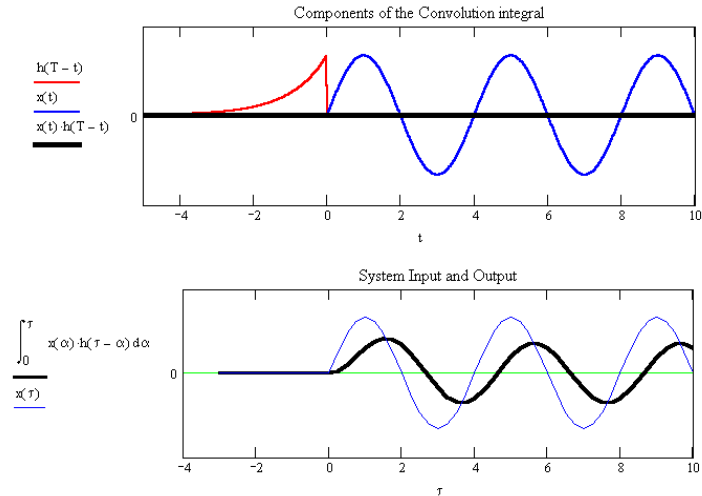
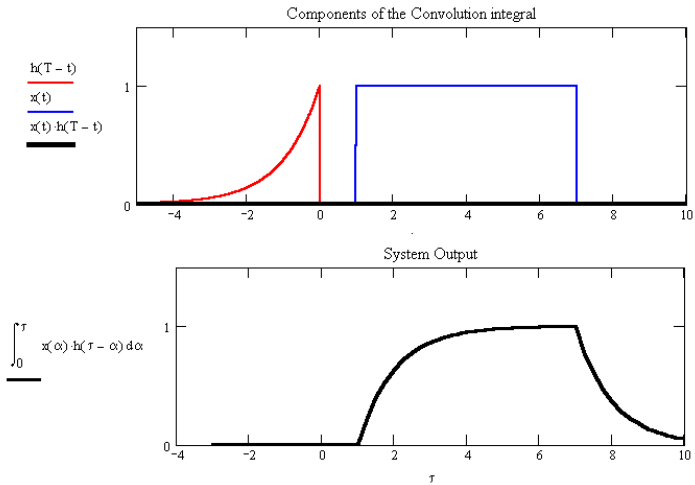
Time domain models

- System:

$$y(t) = \int_{-\infty}^{\infty} h(\tau) u(t - \tau) d\tau$$

- $h(t)$ is the impulse response function (IRF) and the output the convolution integral of the input with $h(t)$
- $h(t)$ contains the system's dynamics or 'memory'.

Output by Convolution



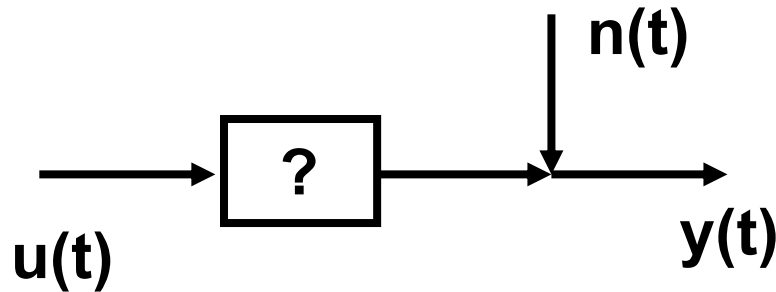
Time domain models

- Causal system: $h(t)=0$ for $t<0$
- Finite memory: $h(t)=0$ for $t>T$

- Continuous
$$y(t) = \int_0^T h(\tau) u(t - \tau) d\tau$$

- Discrete
$$y(t) = \sum_{\tau=0}^{T-1} h(\tau) u(t - \tau) \Delta\tau$$

Basic identification with cross-covariance



$$y(t) = n(t) + \int h(t')u(t-t')dt'$$

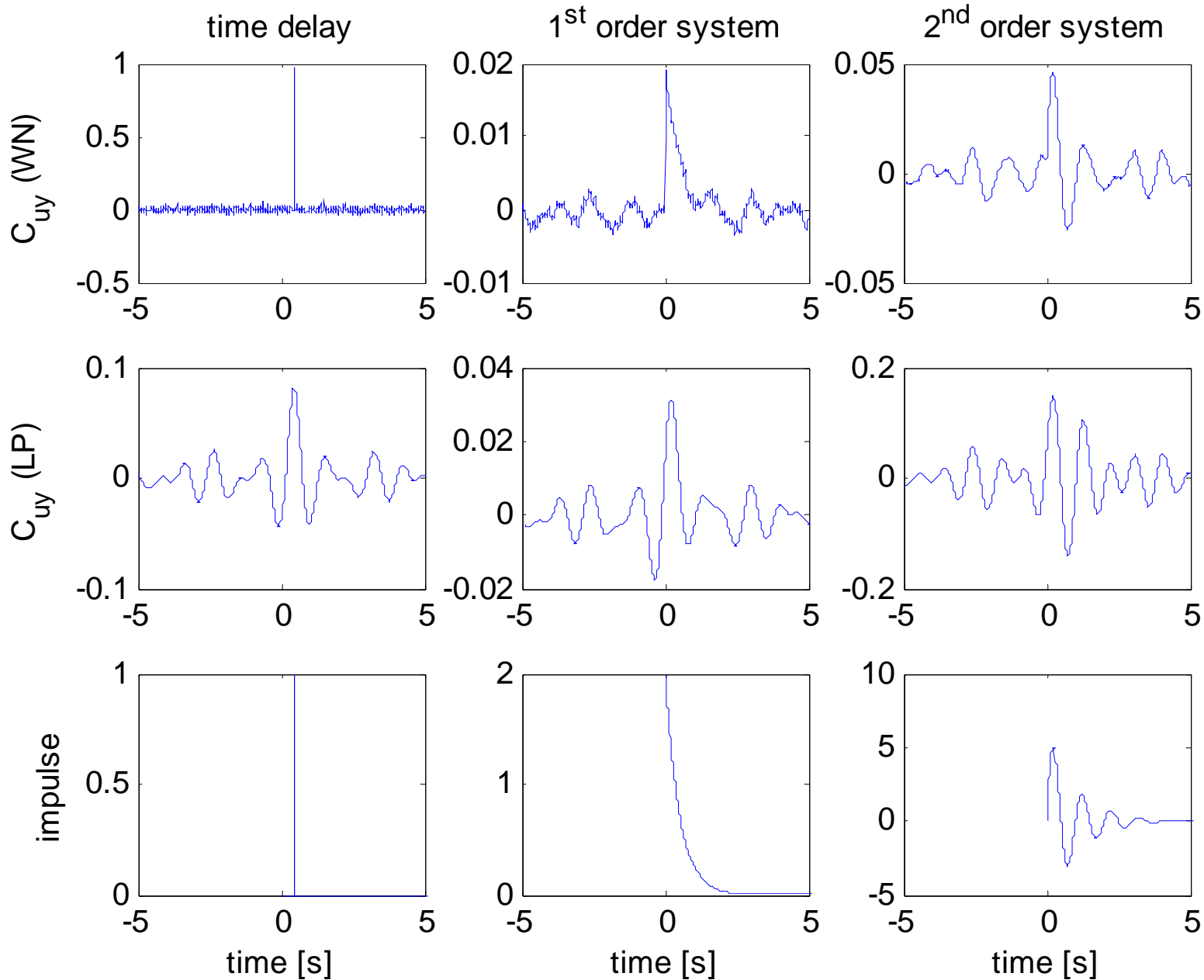
multiply with $u(t-\tau)$: $u(t-\tau)y(t) = u(t-\tau)n(t) + \int h(t')u(t-\tau)u(t-t')dt'$

$$C_{uy}(\tau) = C_{un}(\tau) + \int h(t')C_{uu}(\tau-t')dt'$$

white noise: $C_{uu}(\tau) = 0$ for $\tau \neq 0$; $C_{uu}(0) = 1$

$$C_{uy}(\tau) = C_{un}(\tau) + h(\tau)$$

Other 'tricks' needed when $u(t)$ is not white



IRF via least squares regression

$$y(t) = \sum_{\tau=0}^{T-1} h(\tau) u(t-\tau) \Delta\tau$$

- Rewrite convolution as matrix

$$y = Uh$$

with

$$U = \begin{bmatrix} u(1) & 0 & 0 & \dots & 0 \\ u(2) & u(1) & 0 & \dots & 0 \\ u(3) & u(2) & u(1) & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ u(N) & u(N-1) & u(N-2) & \dots & u(N-T+1) \end{bmatrix}$$

IRF via least squares regression

- z is measurement of y , with noise $n(t)$:

$$z(t) = y(t) + v(t)$$

$$z = Uh + v$$

- Solution via linear least-squares regression (see W&K p.26):

$$\hat{h} = (U^T U)^{-1} U^T z$$

Estimator for the cross-spectrum

- Fourier transform of the cross-correlation function is called the cross-spectrum:

$$\hat{S}_{uy}(f) = \sum_{\tau=0}^{N-1} \hat{\Phi}_{uy}(\tau) e^{-j2\pi \frac{f\tau}{N}}$$

$$\hat{S}_{uy}(f) = \frac{1}{N} U^*(n\Delta f) Y(n\Delta f)$$

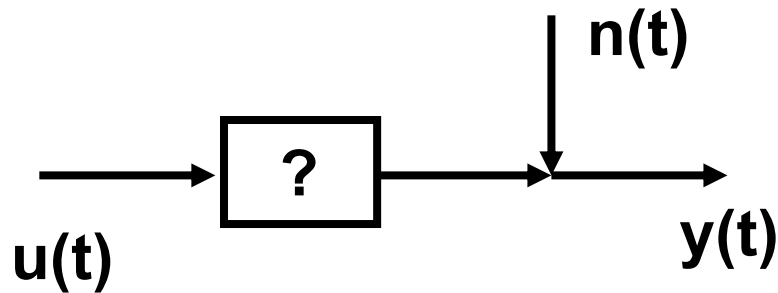
Frequency domain models

- Time-domain: convolution integral $y(t) = \int_{-\infty}^{\infty} h(\tau)u(t-\tau)d\tau$
- Fourier transform: $Y(f) = \mathfrak{F}(y(t)) = \mathfrak{F}\left(\int_{-\infty}^{\infty} h(\tau)u(t-\tau)d\tau\right)$

$$Y(f) = H(f)U(f)$$

'Convolution in time domain is multiplication in frequency domain' (and vice-versa)

Basic identification with spectral densities

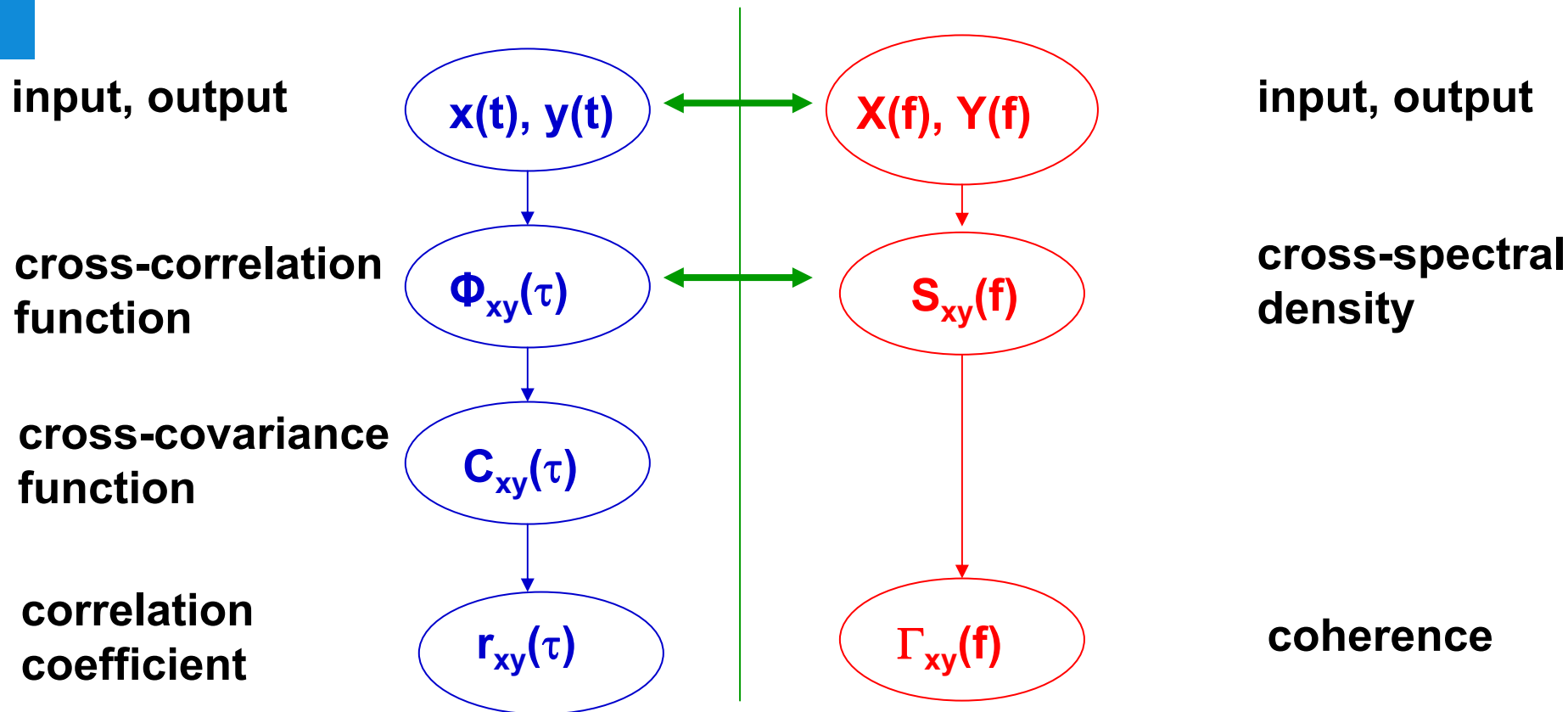


Fourier transform:
$$S_{uy}(f) = S_{un}(f) + H(f)S_{uu}(f)$$

if $S_{un}(f) = 0$:
$$H(f) = \frac{S_{uy}(f)}{S_{uu}(f)}$$

Time-domain vs. Frequency-domain

Time Domain **Fourier Transformation** **Frequency Domain**



Reduce of Variance

- Longer recordings
 - More 'information' but same amount of noise
- Repeat the experiment
 - Noise cancels out by **averaging** from exactly the same inputs
- Improve Signal-to-Noise Ratio
 - Concentrate **power** at specified frequencies, assuming the noise power remains the same

Averaging

- Reduce variance of spectral estimator by averaging
 - either over multiple repetitions,
 - or over adjacent frequencies
- Basic 'idea':
 - Multiple repetitions: each realization has the same frequency content.
 - Frequency averaging: the spectral density is often smooth, i.e. adjacent frequencies contain (approx.) the same information.
- => Averaging will reduce the effect of noise, as the noise has zero mean.

Welch method

- Divide data in multiple segments
- Calculate spectral density for each segment
- Average over the segments
- D-time segments
- Drawback: reduced spectral resolution with factor D

$$\hat{S}_{uu}(f) = \frac{1}{D} \sum_{d=1}^D S_{uu}(f) = \frac{1}{DN_D} \sum_{d=1}^D U(-f)U(f)$$

Frequency averaging

- Calculate the raw spectral density
- Average over adjacent frequencies over bandwidth D

$$\hat{S}_{uu}(f_c) = \frac{1}{D} \sum_{d=1}^D \hat{S}_{uu}(f_d); \quad f_c = \frac{1}{D} \sum_{d=1}^D f_d$$

- Drawback: introduces bias at sharp transitions in FRF

Coherence and coherency

- Coherency

$$\gamma_{uy}(f) = \frac{S_{uy}(f)}{\sqrt{S_{yy}(f)S_{uu}(f)}}$$

- Coherence

$$\gamma_{uy}^2(f) = \frac{|S_{uy}(f)|^2}{S_{yy}(f)S_{uu}(f)} = \frac{1}{1 + \frac{S_{nn}(f)}{|H(f)|^2 S_{uu}(f)}}$$

- Coherence

- Real valued, between 0 and 1
- Squared coherency

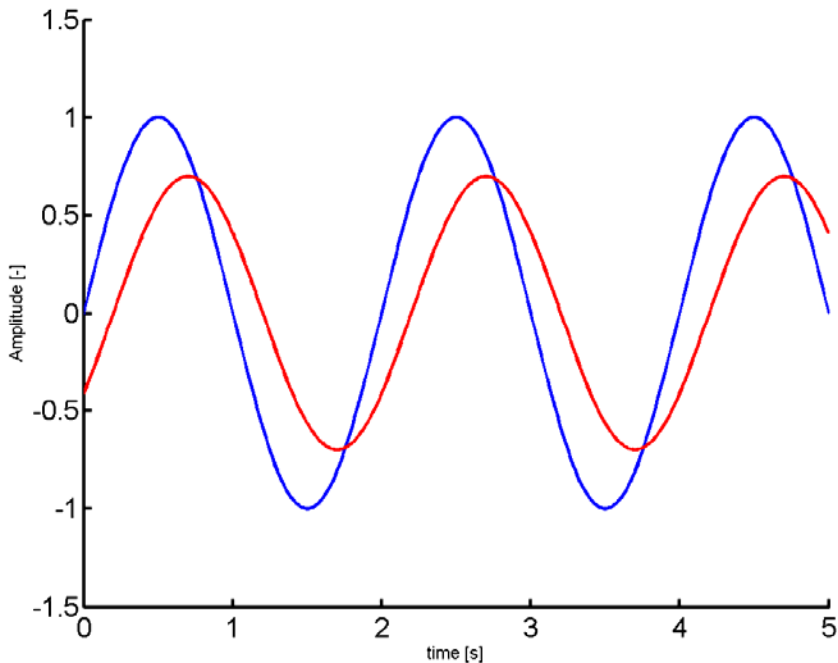
- Coherency has a phase, which represent the relative delay between the signals

Coherence γ_{uy}^2

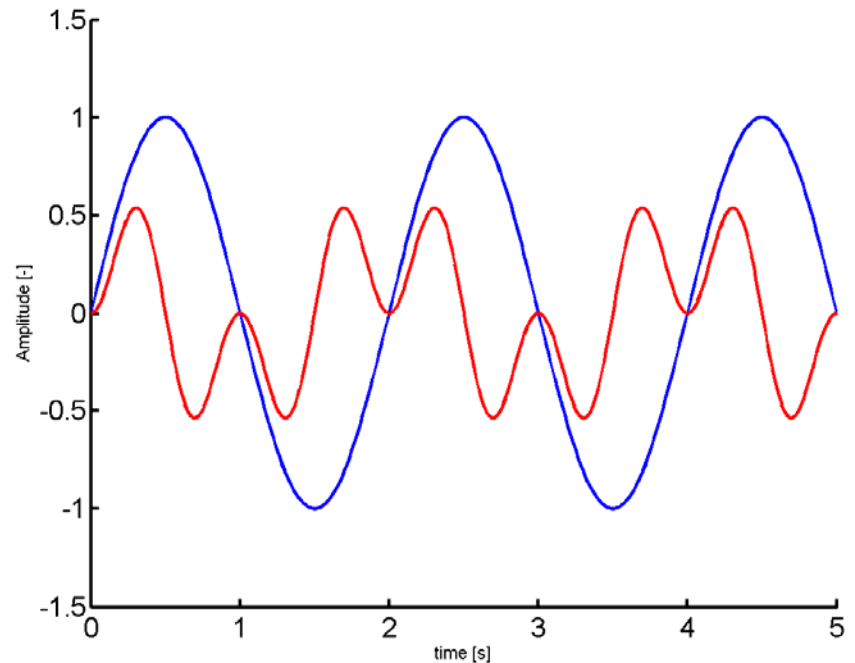
Coherence:
$$\gamma_{uy}^2(f) = \frac{|S_{uy}(f)|^2}{S_{yy}(f)S_{uu}(f)} \quad 0 \leq \gamma_{uy}^2(f) \leq 1$$

Coherence: Linear relationship between input and output, irrespective of the type of system in between.

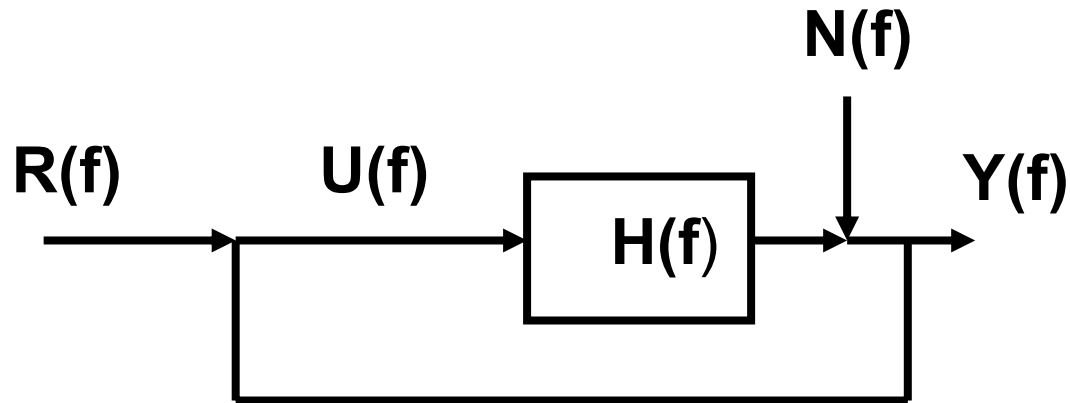
Good Coherence



Bad Coherence



Identification of a system in closed loop

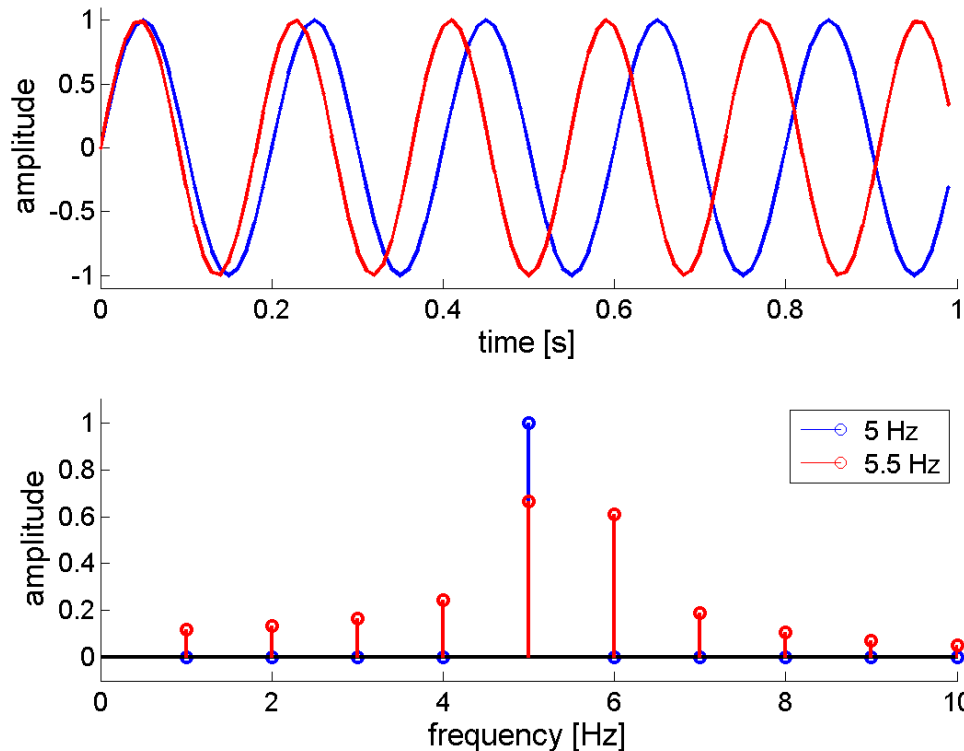


- Closed loop: $S_{un}(f) \neq 0$!
- Consequently: $H(f) \neq S_{uy}(f)/S_{uu}(f)$

Input signal design

- Variance due to noise can be minimized by increasing input power
- Bias due to leakage can be avoided using signals with period equal to (or integer ratios of) the observation time.

Example leakage



- Matlab:
Lec4_LeakageDemo.m
- 1 second observation
=> resolution: 1Hz
- 5 Hz and 5.5 Hz sine
- Only frequencies with integer number of period are correctly observed!
- Other frequencies will 'leak' to neighboring frequencies

Improving the estimate 1

Bias (structural errors):

- Main causes
 - finite observation of stochastic input (leakage!)
 - frequency averaging
- Cure
 - application of 'leakage free' deterministic perturbation signals
 - moderate frequency averaging
 - apply method that do not need frequency averaging

Improving the estimate 2

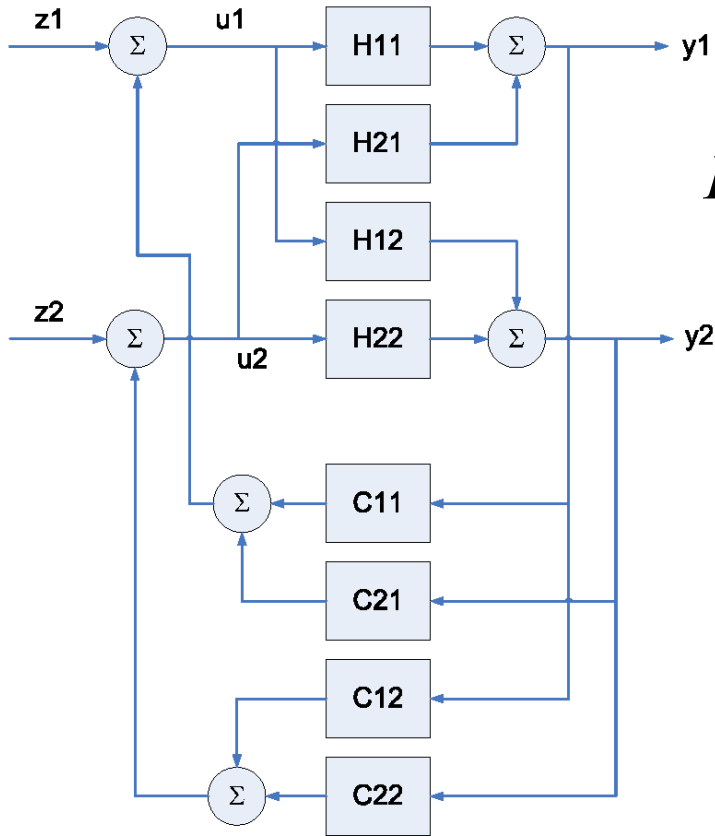
Variance (random errors):

- Main causes
 - noise
- Cure
 - improve SNR
 - averaging (time or frequency domain)

Multisine signals

- With a limited observation time only the frequencies with an integer number of period can be 'seen' by spectral estimators.
- Idea: construct signal with all frequencies with integer number of period
- => Multisine signals
- Advantages:
 - no leakage, no aliasing
 - better SNR compared to white noise

Closed loop case



$$\hat{H} = \begin{bmatrix} \frac{S_{z1y1} - S_{z2y1} \frac{S_{z1u2}}{S_{z2u2}}}{S_{z1u1} - S_{z2u1} \frac{S_{z1u2}}{S_{z2u2}}} & \frac{S_{z2y1} - S_{z1y1} \frac{S_{z2u1}}{S_{z1u1}}}{S_{z1u1} - S_{z2u1} \frac{S_{z1u2}}{S_{z2u2}}} \\ \frac{S_{z1y2} - S_{z2y2} \frac{S_{z1u2}}{S_{z2u2}}}{S_{z1u1} - S_{z2u1} \frac{S_{z1u2}}{S_{z2u2}}} & \frac{S_{z2y2} - S_{z1y2} \frac{S_{z2u1}}{S_{z1u1}}}{S_{z1u1} - S_{z2u1} \frac{S_{z1u2}}{S_{z2u2}}} \end{bmatrix}$$

Open loop: particular case

$$Z = U: \quad \hat{H} = \begin{bmatrix} \frac{S_{u1y1} - S_{u2y1} \frac{S_{u1u2}}{S_{u2u2}}}{S_{u1u1} - S_{u2u1} \frac{S_{u1u2}}{S_{u2u2}}} & \frac{S_{u2y1} - S_{u1y1} \frac{S_{u2u1}}{S_{u1u1}}}{S_{u2u2} - S_{u1u2} \frac{S_{u2u1}}{S_{u1u1}}} \\ \frac{S_{u1y2} - S_{u2y2} \frac{S_{u1u2}}{S_{u2u2}}}{S_{u1u1} - S_{u2u1} \frac{S_{u1u2}}{S_{u2u2}}} & \frac{S_{u2y2} - S_{u1y2} \frac{S_{u2u1}}{S_{u1u1}}}{S_{u2u2} - S_{u1u2} \frac{S_{u2u1}}{S_{u1u1}}} \end{bmatrix}$$

- If inputs are decoupled, i.e. $S_{u1u2}=0$, then:

$$\hat{H} = \begin{bmatrix} \frac{S_{u1y1}}{S_{u1u1}} & \frac{S_{u2y1}}{S_{u2u2}} \\ \frac{S_{u1y2}}{S_{u1u1}} & \frac{S_{u2y2}}{S_{u2u2}} \end{bmatrix}$$